

# Key Point Encoding for Improved Feature Extraction from Compressed Video at Low Bitrates

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**ABSTRACT:** In the compressed video is transmitted over a communication network and analyzed by a server. The server includes key point detection, descriptor calculation, and feature matching. Video compression has negative effect on image feature matching performance. The negative impact of compression can be minimized by using the key points extracted from the uncompressed video to calculate descriptors from the compressed video. The proposed system provides these key points to the server as side information and to extract only the descriptors from the compressed video. First, we introduce four different frame types for key point encoding to address different types of changes in video content. These frame types represent a new scene, the same scene, a slowly changing scene, or a rapidly moving scene, and are determined by comparing features between successive video frames. Intra skip and inter modes of encoding the key points for different frame types. For example, key points for new scenes are encoded using the Intra mode and key points for unchanged scenes are skipped. As a result, the bitrate of the side information related to key point encoding is significantly reduced. Finally, present pair wise matching and image retrieval experiments conducted to evaluate the performance of the proposed approach using the Stanford mobile augmented reality dataset and 720p format videos. The results show that the proposed approach offers significantly improved feature matching and image retrieval performance at a given bitrates.

**KEYWORDS:** Coding, H.265/HEVC, key points, matching, prediction, retrieval, SIFT.

## I. INTRODUCTION

The extraction of features from images or videos is a fundamental component of many computer vision algorithms. The feature extraction process identifies features that are shift-invariant, scale-invariant, rotation-invariant, illumination invariant, etc. The extracted features are constantly compared with features in a database to identify similarity. In the feature extraction process, key points are detected first, and then, local descriptors calculated from the image patches located around these key points. Proposed system presented a key point encoding approach for still images. Applying this approach directly to individual frames in aimage sequence would significantly increase the bit rate, to address this issue, similar to the conventional inter-frame prediction scheme in video coding, we propose several key point prediction approaches that significantly reduce the number of key points to be encoded and thus the bit rate required for the side information.To encode the original SIFT keypoints from aimage and transmit them along with the compressed image to the server. We introduce four different types of frames for key point encoding based on considerations regarding different behaviors in linearimage frames. Pairwise comparing and image search are performed. The results show that the proposed approach achieves improved performance in feature matching at a given rate.

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### II. RELATED WORK

Paper Name	Author Name	Proposed System	This paper we refer to
“Rate-accuracy optimization of binary descriptors”	Alessandra Redondi, Luca Baroffio, Joao Ascensoy, MatteoCesana, Marco Tagliasacchi	There are two contributions. First, design an entropy coding scheme that seeks the internal ordering of the descriptor that minimizes the number of bits necessary to represent it. Second, we compare different selectionstrategies that can be adopted to identify which pair-wise comparisons to use when building the descriptor.	An entropy coding scheme that operates on binary descriptors so as to minimize the number of bits necessary to represent them and methods to select only those descriptor elements which maximize the discriminative power.
“Hybrid coding of visual content and local image features”	Luca Baroffio, MatteoCesana, Alessandro Redondi, Marco Tagliasacchi, Stefano Tubaro	In Hybrid-Analyze-Then-Compress, an effective paradigm tailored to distributed visual analysis tasks. Such model exploits a joint pixel- and local feature-level coding architecture,leading to significant bitrate savings.	Improving the coding efficiency of both the keypoint location and thedescriptor enhancement layer modules and at extending the approach to different classes of local features.
“Keypoint encoding and transmission for improved feature extraction from compressed images”	JianshuChao Eckehard Steinbach LexingXiey	The encoded keypoints are signaled as side information with the compressed image. The proposed approach significantly improves the matching performance. The decoded images can be watched or stored, another advantage of our featurepreserving image compression approach is that the orientationsand scales can be used forgeometric verification.	In many mobile visual analysis scenarios, compressed imagesare transmitted over a communicationnetwork for analysis ata server. Processing at the server includes someform of featureextraction andmatching. Image compressionhas been shown to adverse effect on feature matchingperformance.
“Coding binary local features extracted from video sequences”	Luca Baroffio, Joao Ascenso, MatteoCesana, Alessandro Redondi, Marco Tagliasacchi	A coding architecture specifically designed for binary local features extracted from video content. We exploit both spatial and temporal redundancy by means of intra-frame and inter-frame coding modes, showing that significant coding gains	The problemof coding visual features extracted from still images and, onlyvery recently, the problem of coding real-valued features (e.g., SIFT, SURF) extracted from video

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		can be attained for a target level of accuracy of the visual analysis task.	sequences.
“brisk:Binary robust invariant scalable keypoints”	Stefan Leutenegger, Margarita Chli and Roland Y. Siegwart Autonomous Systems Lab, ETH Zurich	A method for keypoint detection, description and matching. A comprehensive evaluation on benchmark datasets reveals BRISK’s adaptive, high quality performance as in state-of-the-art algorithms, albeit at a dramatically lower computational cost(an order of magnitude faster than SURF in cases). The key to speed lies in the application of a novel scale-space FAST-based detector in combination with the assembly of a bit-string descriptor from intensity comparisons retrieved by dedicated sampling of each keypoint neighborhood.	The classic Computer Vision problem of detecting,describing and matching image keypoints for cases withoutsufficient a priori knowledge on the scene and cameraposes.

### III. EXISTING SYSTEM APPROACH

The feature keypoints as side information to the server, and extract only the feature descriptors from the compressed images. Efficiently encode the locations, scales, and orientations of keypoints extracted from the original image. Selecting relevant yet fragile keypoints as side information for the image, thus further reducing the data volume. Evaluate the performance of our approach using the Stanford mobile augmented reality dataset. Results show that the feature matching performance is significantly improved for images at low bitrate.

**Disadvantages:**

1. In mobile visual analysis scenarios, compressed images are transmitted over a communication network for analysis at a server.
2. The server includes some form of feature extraction and matching. Image compression has been shown to have an adverse effect on feature matching performance.

### IV. PROPOSED SYSTEM APPROACH

This present pairwise matching and image retrieval experiments conducted to evaluate the performance of the proposed approach using the Stanford mobile augmented reality dataset and 720p format videos. The results show that the proposed approach offers significantly improved feature matching and image retrieval performance at a given bitrate.

**Advantages:**

1. Encode the original SIFT key points from a video and transmit them along with the compressed video to the server.
2. Pairwise matching and image retrieval are performed.
3. Preserving video compression approach.

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### V. SYSTEM ARCHITECTURE

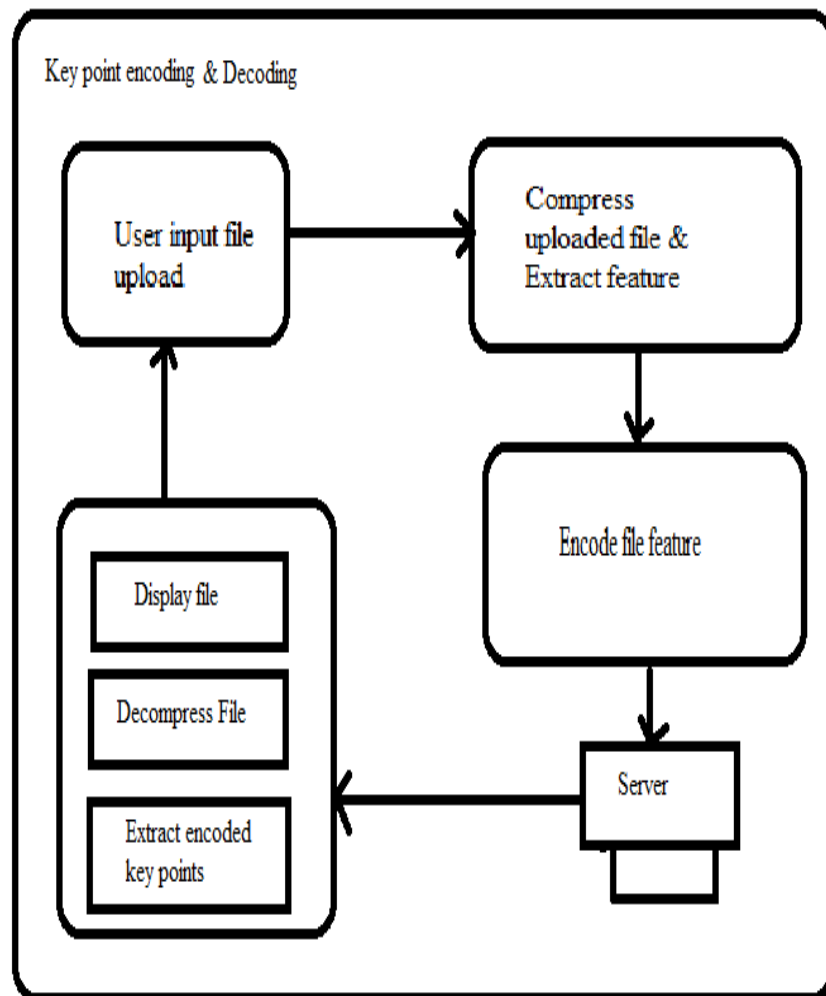


Fig No 01 System Architecture

### CONTRIBUTION

In key point encoding and transmission when the scene is moving quickly to reduce the number of D- or U-frames. The number of key points that must be encoded is significantly reduced. Content based image retrieval systems; performance typically improves with an increasing number of preserved features. Key point encoding can be applied like "Analyze-Then-Compress" paradigm that is, visual features are extracted from the acquired content, encoded at remote nodes, and finally transmitted to a central controller that performs visual analysis. This is in contrast with the traditional approach, in which visual content is acquired at a node, compressed and then sent to a central unit for further processing, according to the "Compress-Then-Analyze" (CTA) paradigm.

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## VI. EXPERIMENTAL RESULTS

In the previous section, we described how to encode key points for different frame types. Thus far, the encoded key points have been used to extract SIFT descriptors from

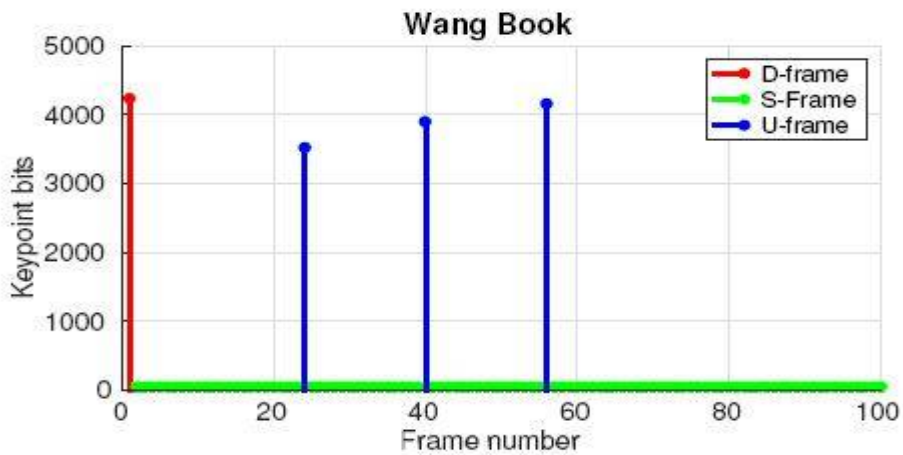


Fig. No 02. Number of key point bits used for each frame

The original video frames. It should be noted that the key point detection, feature extraction and matching, and key point encoding are based on the uncompressed video frames. Thus, we can run this process in parallel with the video compression as shown in Fig to speed up in practice. Here, we add the encoded key points as side information to videos compressed with different QP values. The pairwise matching and retrieval performances are compared with the performance of standard H.265/HEVC encoded videos.

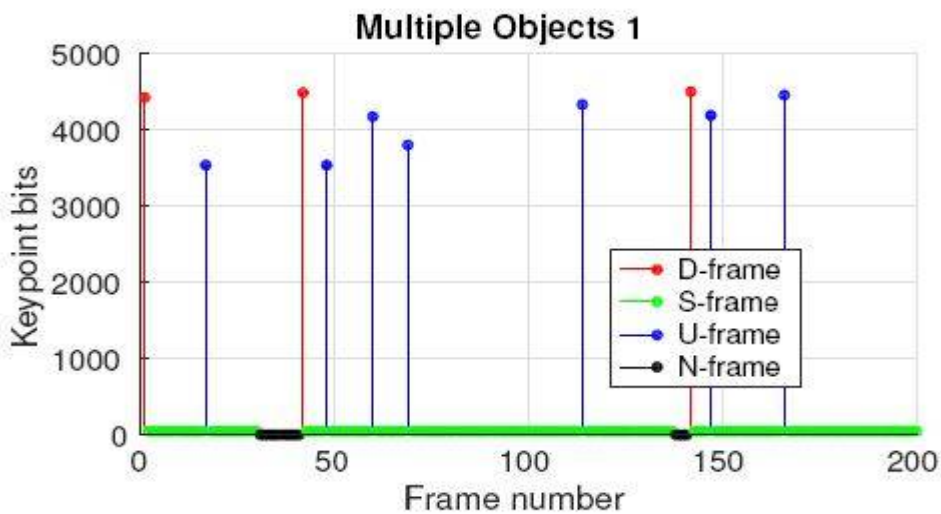


Fig No 03 Frame number Object 1

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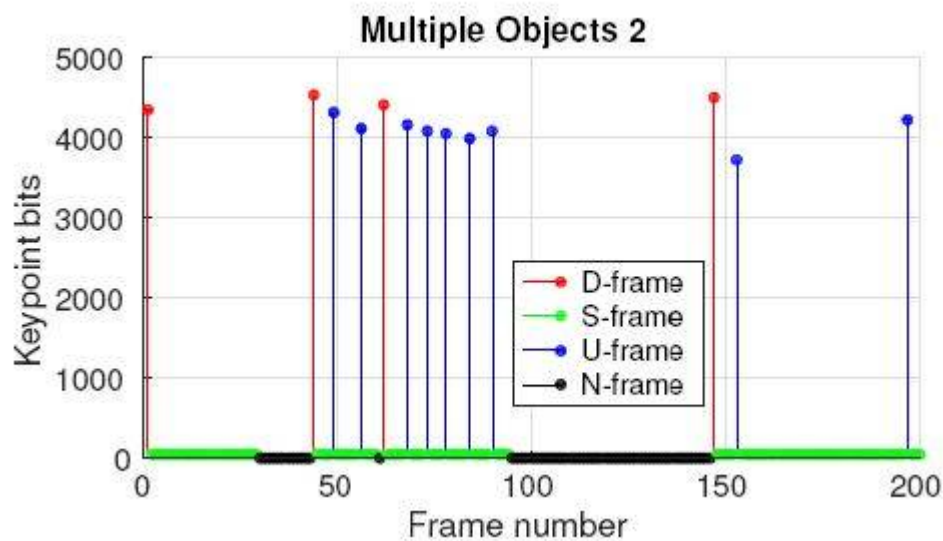


Fig No 04 Frame number Object 2

Our previous experiments compared the number of preserved features using pairwise matching. In addition, in content-based image retrieval systems, performance typically improves with an increased number of preserved features. For retrieval performance evaluation, we use video sequences that show multiple objects in the Stanford MAR dataset. Each Multiple Objects video has 200 frames and contains three different objects of interest. The first two Multiple Objects videos are used in our retrieval experiments. Excluding the fast spatial matching component, we use a previously proposed image retrieval system [26]. We use the MIRFLICKR-25000 [27] database and the 23 reference images from the Stanford MAR dataset as the training dataset. Similar to [12], we extract up to 300 SIFT descriptors for each image in the database and train one million visual words (VW) from these descriptors. For test frames, we extract 200 SIFT features and feed them to the retrieval engine. After obtaining a shortlist of candidate matched images from the retrieval system, we run RANSAC for the top 100 images in the shortlist to reorder the retrieved images for improved precision. We run the retrieval for each frame of the Multiple Objects videos. As mentioned in the previous study [3], this is redundant because the retrieval results for consecutive frames are closely related. However, the goal of this experiment is to examine the performance of different approaches in a scenario wherein an object of interest is leaving or entering the scene. Note that in this experiment, the threshold is set to 80% (Section III-C), the N-frames are used, and Ns are set to 4 for these video sequences. We encode the videos using H.265/HEVC. Note that we only use a QP value of 46. Three approaches are compared, i.e., features extracted from the uncompressed video frames, features extracted from the Compressed video frames, and features extracted using the encoded key points.

### VII. CONCLUSION

While image compression methods have an adverse effect on feature matching performance, the situation can be significantly improved by using the original SIFT key points. We propose a novel approach for feature-preserving image compression, where the encoded key points are signaled as side information with the compressed image. Our results show that the proposed approach significantly improves the matching performance. Besides the merit that the decoded images can be watched or stored, another advantage of our feature preserving image compression approach is that the orientations and scales can be used for geometric verification. In our future work, we plan to apply the idea to videos using key point prediction and differential key point coding.

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